

2008 OUTSTANDING PATROL/CREW RULES

(Rev. December 28, 2006)

SCORING SYSTEM

1. Each patrol/crew starts January 1 at zero points
2. If a new patrol/crew is added during year, it starts at zero points
3. Venture crews compete against each other
4. Points turned in by first Tuesday of month following month in which earned, or forfeited
5. Running totals published in newsletter through September
6. After October 1, only Head ASM and SM will know totals
7. Winners will be announced at the Christmas Banquet

SCORING CATEGORY

POINTS

I. Competition

- | | | |
|----|---|------|
| 1. | Win patrol/crew competition | 200 |
| | 2d place | 100 |
| | 3d place | 75 |
| 2. | Win patrol/crew competition 3 times in a row
(Except Mini-Camporee, Field Day, Camporee) | 500 |
| 3. | Win Mini-Camporee | 750 |
| | 2d | 250 |
| | 3d | 150 |
| | 4th | 100 |
| | 5th | 50 |
| 4. | Win Wilderness Camp Patrol Competition | 750 |
| 5. | Win water polo or basketball game | 250 |
| 6. | Win water polo or basketball tournament | 750 |
| 7. | Win swim meet | 1500 |
| | 2d | 500 |
| | 3d | 200 |
| | 4th | 100 |
| | 5th | 50 |
| 8. | Win annual skills trophy | 1000 |

II. Camporee/Field Day

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|----|---|------|
| 1. | Winning patrol (purple bead; plus II.2) | 1000 |
| 2. | Best patrol in Troop (white bead) | 750 |
| 3. | Win event (plus I.1) | 300 |
| | 2d | 200 |
| | 3d | 100 |
| 4. | Perfect attendance (blue bead; plus II.5, IV.2) | 800 |
| 5. | Attendance per scout | 100 |
| 6. | Attendance per scout for camp set up | 75 |
| 7. | Compete as patrol (yellow bead) | 500 |

III. Campouts

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|----|---|-----------|
| 1. | Best patrol (win camp inspection; plus III.2) | 250 |
| 2. | Camp inspection | per score |
| 3. | Best flag on camp (brown bead) | 125 |
| 4. | Flag on camp | 100 |
| 5. | No flag on camp | -100 |
| 6. | Camping bead (red bead; 70%+ on inspection) | 100 |

IV. Attendance

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|----|---|------|
| 1. | Perfect attendance at meeting | 250 |
| 2. | Perfect attendance at camp, except Wilderness Camp | 500 |
| 3. | Perfect attendance at Wilderness Camp | 1000 |
| 4. | Attendance at workday (per scout, plus per dad, mom, sibling or friend) | 100 |
| 5. | PL/TG/CC attendance at Greenbar meeting | 150 |
| 6. | ASPL attendance at Greenbar meeting (per each patrol/crew in squad) | 75 |

7.	Squad Leader at Greenbar meeting (per each patrol/crew in squad)	50
8.	Attend Annual Planning Meeting – JLT (PL/TG/CC)	300
9.	Attend Annual Planning Meeting – JLT (ASPL - per patrol in squad)	150
10.	Attend Annual Planning Meeting – JLT (patrol member 1 st Class and above)	100
11.	Attend council JLO, JLIT, JYLT (per scout)	250
12.	Perfect attendance and perfect uniform (plus IV.1, V.9, V.10)	250
13.	Treelot shift or unload trees	50
14.	Person attending swim meet for scout	50
15.	Attend Council Scout Skill Show (per scout)	100
16.	Attend Council or District sponsored service project (per scout)	100
17.	Person attend Court of Honor for scout; wear merit badge sash at Court of Honor	50

V. *Miscellaneous*

1.	Patrol/crew meeting (at least 3 present; limit 2 per week on any patrol meetings)	100
2.	Patrol/crew meeting (at least 5 present; limit 2 per week on any patrol meetings) Patrol leader must attend 75% of patrol meetings in each calendar month. No carryover. No patrol meetings at school. No patrol meetings at church.	250
3.	Patrol/crew meeting on Tuesday (at least 3 present)	25
4.	Advancement in rank (green bead)	250
5.	Earn merit badge (each)	75
6.	Eagle Rank	750
7.	Eagle Palm:	
	a. Bronze	600
	b. Gold	650
	c. Silver	700
8.	Whole patrol advances in rank in calendar year	1000
9.	Baden Powell Patrol Award (each time earned)	750
10.	Recruit (black bead) before July 1	500
11.	Recruit after July 1	1000
12.	Patrol member serve as Den Chief (for each three months service)	250
13.	Patrol member in Order of the Arrow (for each meeting)	50
14.	Whole patrol in perfect uniform (doe not require 100% att.)	200
15.	Each patrol member in perfect uniform (including hat)	20
16.	Flag, stand (with correct patrol code), beads and ribbons at meeting	150
17.	No flag, stand, beads or ribbons at meeting	-100
18.	Spirit patrol (score 5000 points in quarter; orange bead)	500
19.	Outstanding service or achievement (set by SM, not to exceed)	500
20.	Service project (set by SM, not to exceed; limit one per day)	250
21.	Repeated service project (set by SM, not to exceed; limit one per day)	100
22.	Fund raiser (patrol members)	1 pt./\$
23.	Fund raiser (ASPL sales, per each patrol in squad)	1 pt./\$2
24.	No attrition one quarter	250
25.	No attrition 2d consecutive quarter	500
26.	No attrition 3d consecutive quarter	750
27.	No attrition 4th consecutive quarter (end Dec. 1)	1000
28.	Each Scout Handbook with name in it at meeting (must belong to scouts at meeting)	10
29.	Each current registration card at meeting (must belong to scouts at meeting)	5
30.	Current Junior Leader Handbook at meeting (limit one per patrol)	25
31.	Scout Agenda Book to meeting (limit one per patrol)	50
32.	Whole patrol pays dues by	
	1st Tuesday of November	500
	2d Tuesday of November	400
	3d Tuesday of November	300
	4th Tuesday of November	200
33.	Patrol Camp (at least 3 scouts present; not in town; limit one per week; not in city)	1000

Any errors at all on weekly attendance form will forfeit all points for hand books, registration cards, junior leader handbooks, agenda books, and uniforms. Intent or knowledge of error is not an excuse.