

PROGRAM SUMMARY

1. Main Program Subject Areas

- a. Pioneering Merit Badge
- b. Advancement

2. First Class Advancement

3. Merit Badge Advancement

- a. Astronomy Merit Badge
- b. Archery Merit Badge
- c. Camping Merit Badge
- d. Citizenship in the Nation Merit Badge
- e. Cooking Merit Badge
- f. First Aid Merit Badge
- g. Forestry Merit Badge
- h. Wilderness Survival Merit Badge
- i. Woodcarving Merit Badge

4. Totin' Chip (Knife & Ax) [optional]

5. Paul Bunyan Award [optional]

6. Sports & Competitions

Free Time

The scouts will have several hours of free time scheduled each day. During this time they are to work on individual advancement. Also each scout will have free time when his softball team is not playing.

The Greenbar will set up horse shoes near the kitchen area. These facilities may used on a first come, first serve basis during free time.